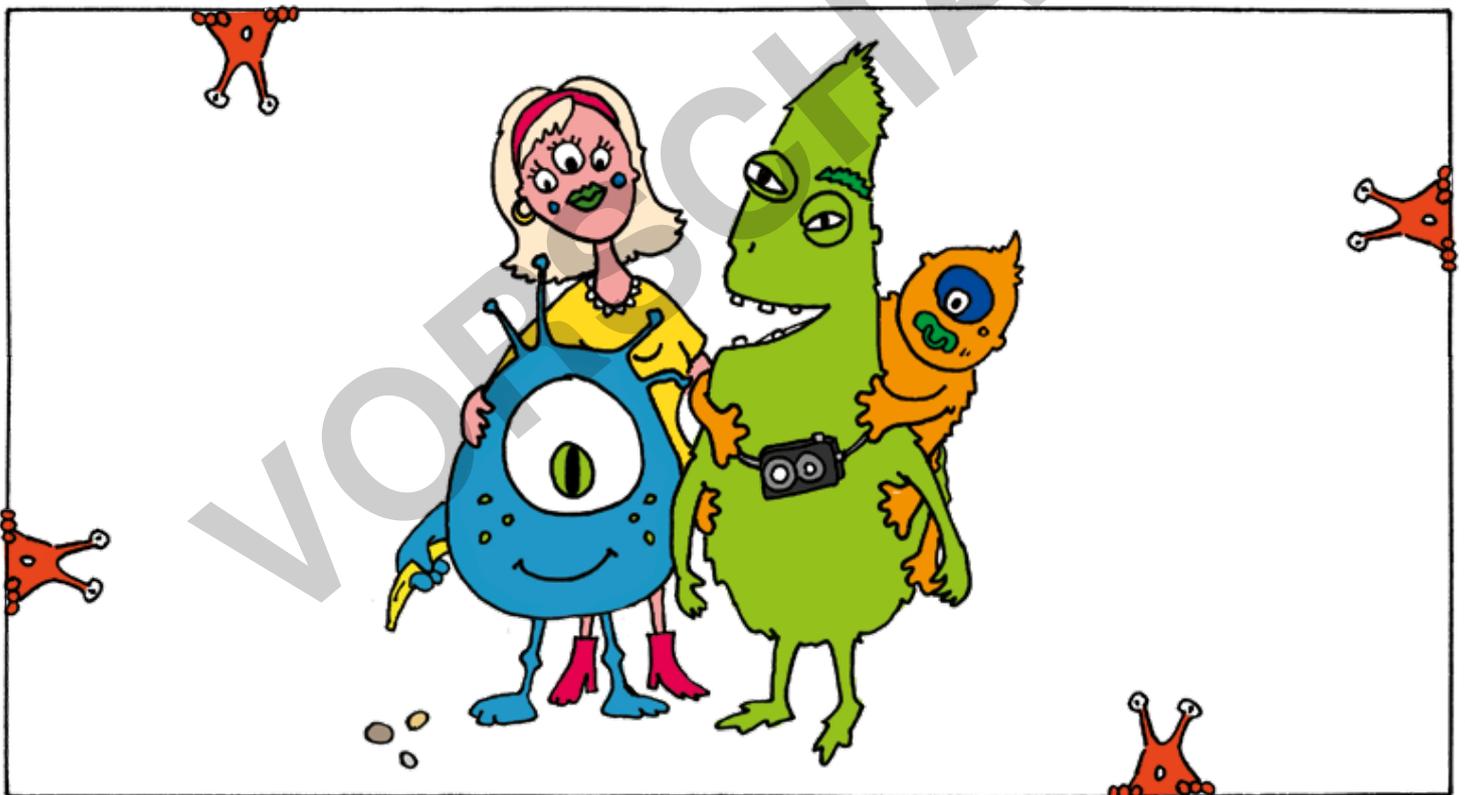
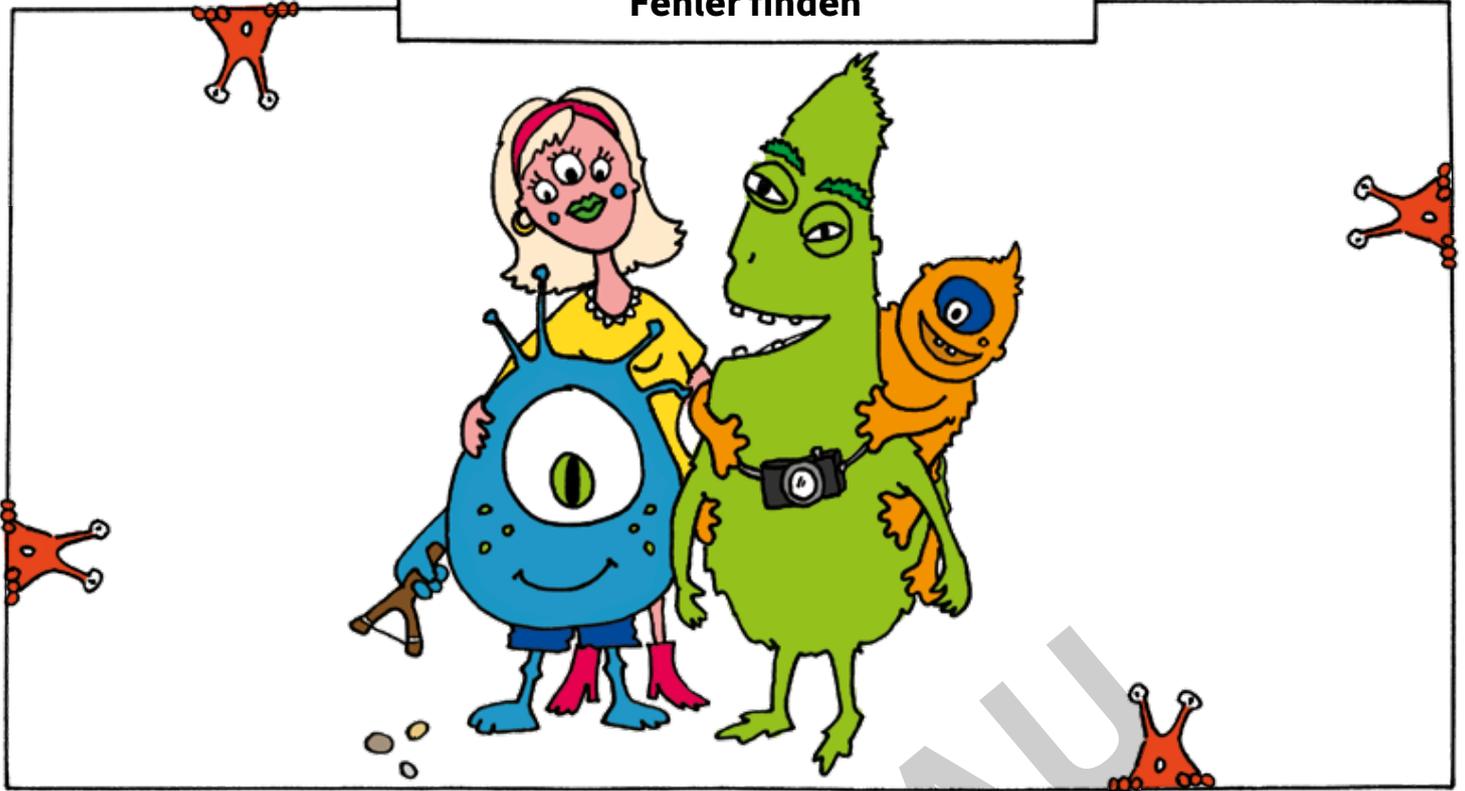


Fehler finden

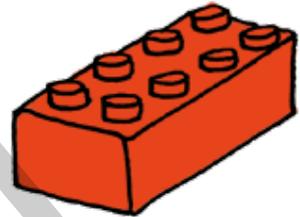
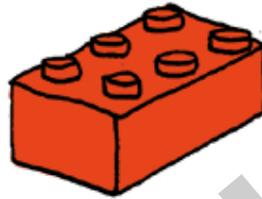
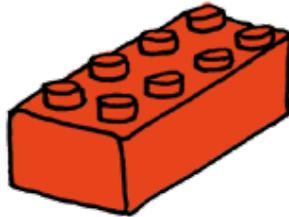
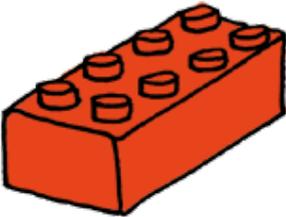
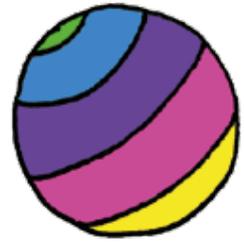


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Monsterfamilie

Vergleiche beide Bilder genau.
Kreise die 5 Fehler im unteren Bild ein.

Vergleichen



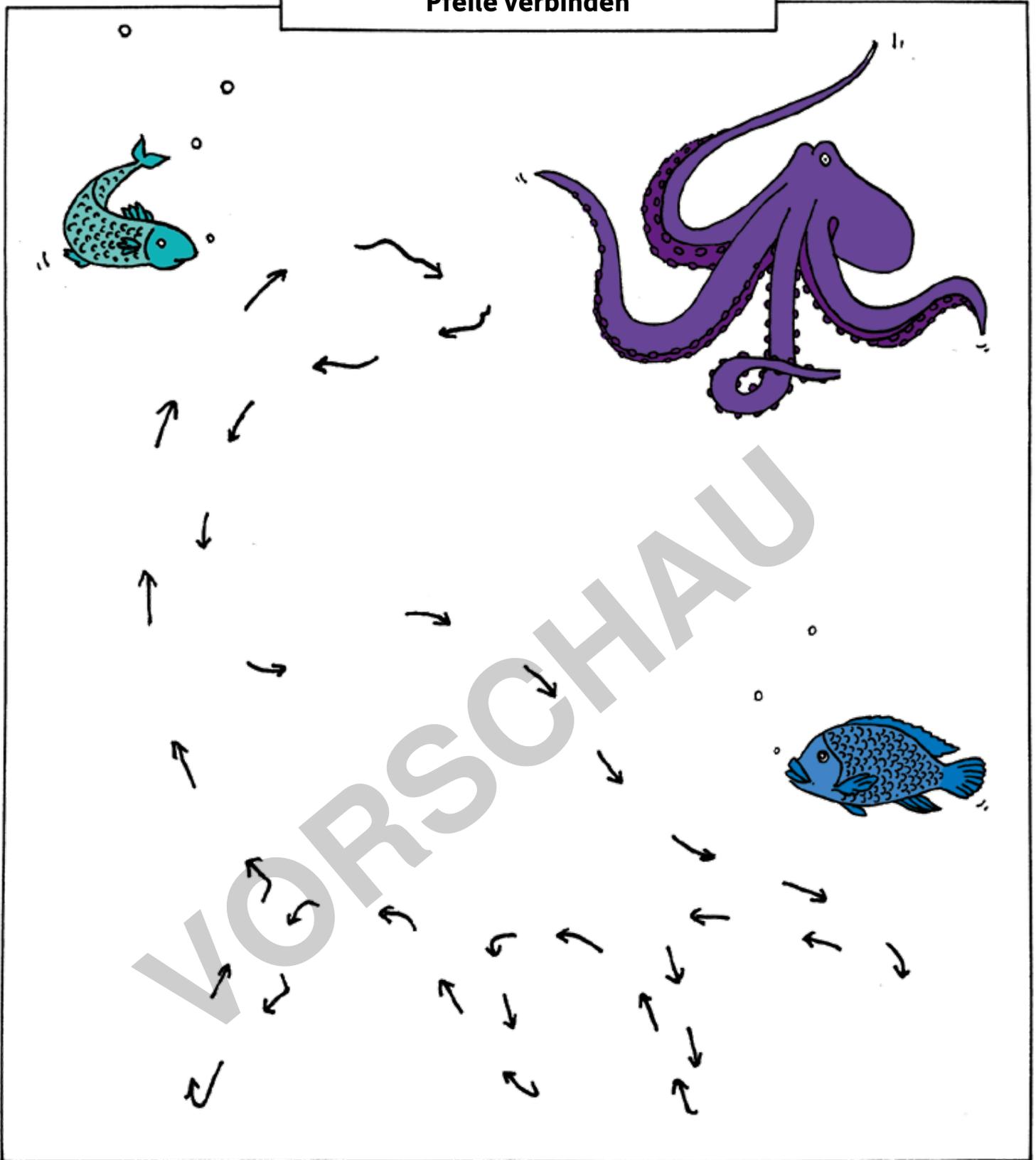
Spielsachen

In jeder Reihe sieht ein Ding anders aus als die anderen.
Streiche es durch.

Streiche


zur Vollversion

Pfeile verbinden

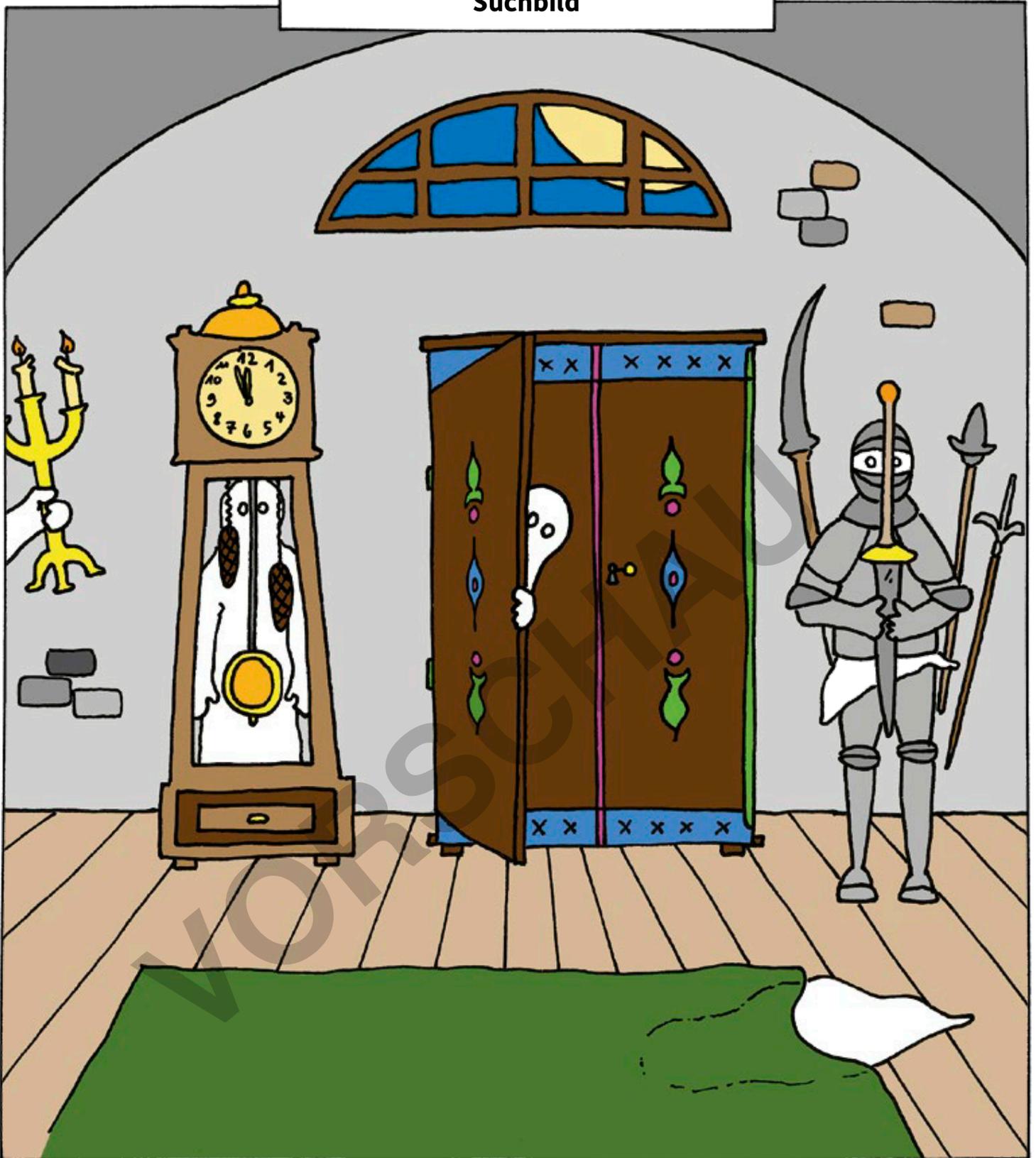


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Im Meer

Wovor hat Otto Oktopus Angst?
Verbinde die Pfeile, dann weißt du es.

Suchbild

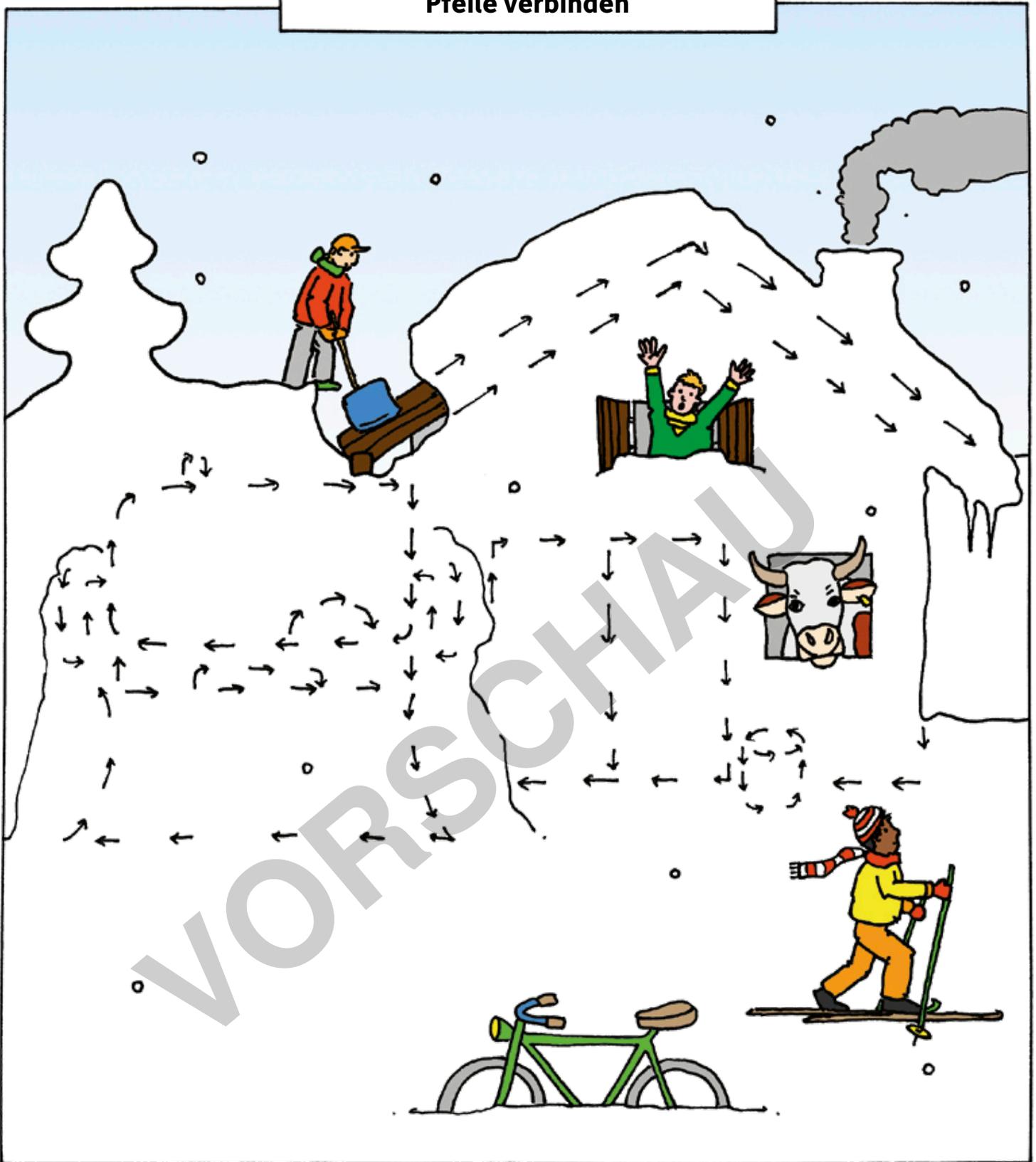


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Geisterstunde

Findest du die 5 Gespenster?
Kreise sie ein.

Pfeile verbinden



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Beim Skifahren

Verbinde die Pfeile. Dann siehst du, was der Schnee alles bedeckt hat.

Paare finden



Unordnung

In der Garderobe sind alle Handschuhe durcheinandergeraten. Welche gehören zusammen? Verbinde.

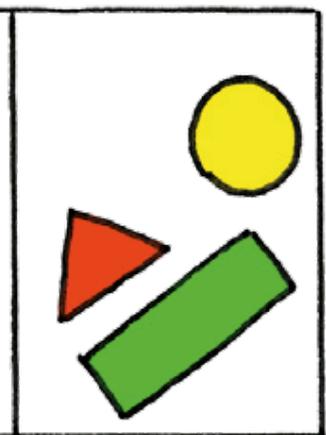
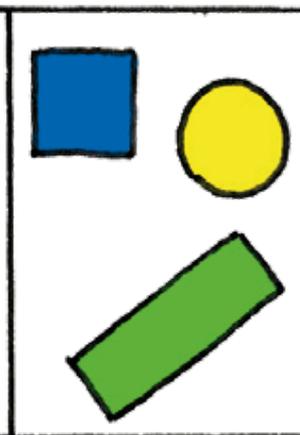
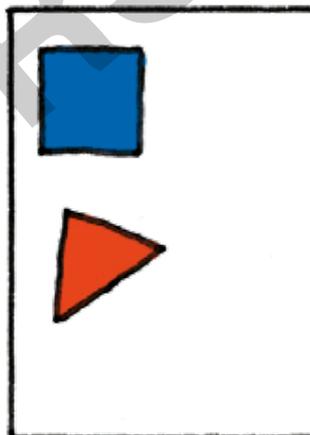
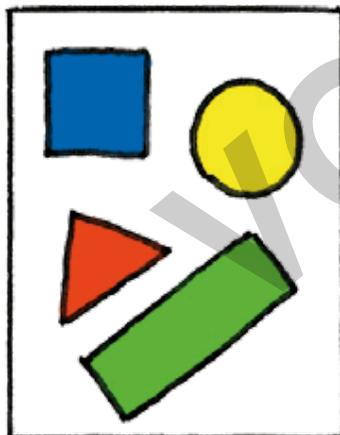
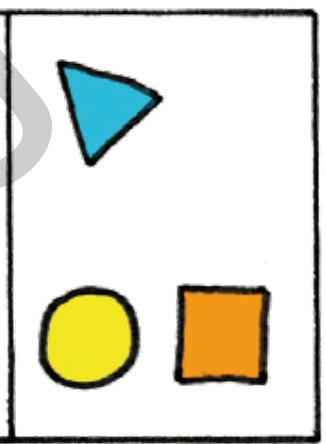
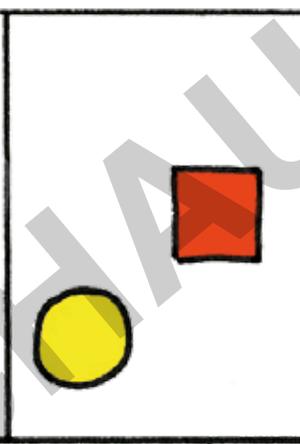
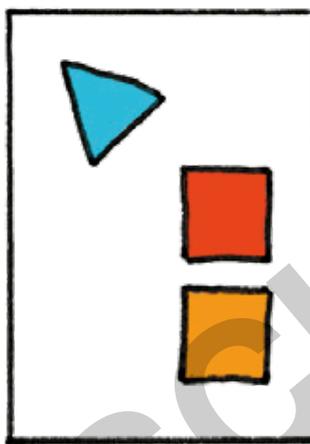
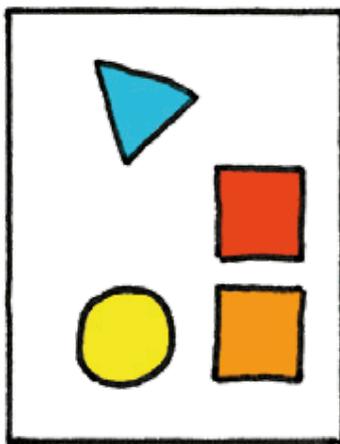
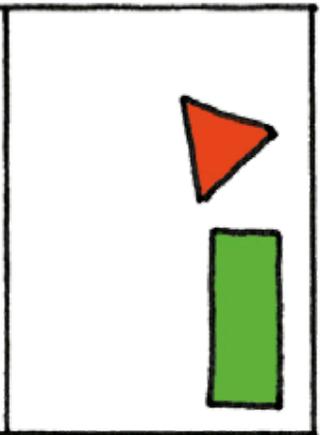
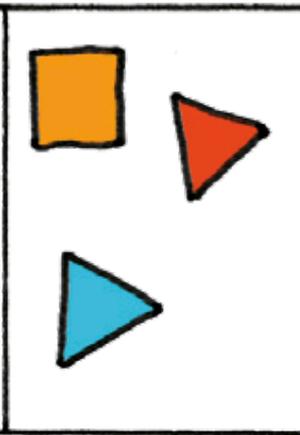
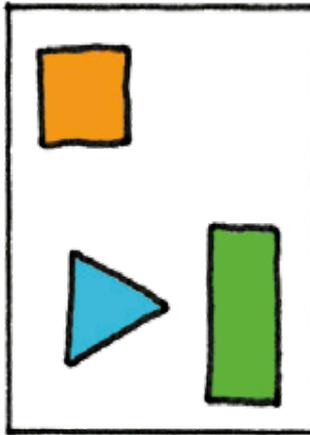
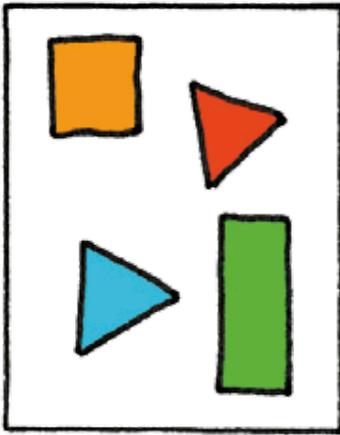
zwei Handschuhe bleiben übrig.

Verbinde
und kreise



zur Vollversion

Logisches Denken



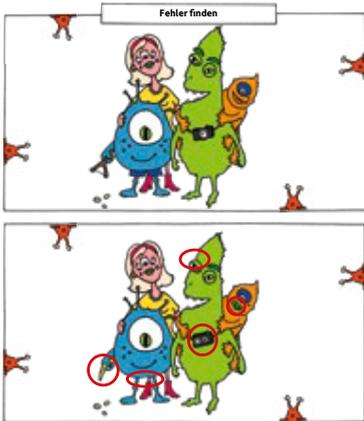
Bausteine

Hier fehlt etwas. Male immer die fehlenden Bausteine dazu.

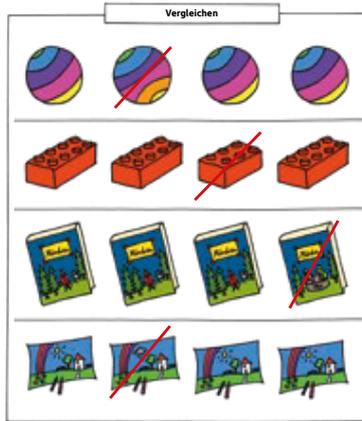


Male

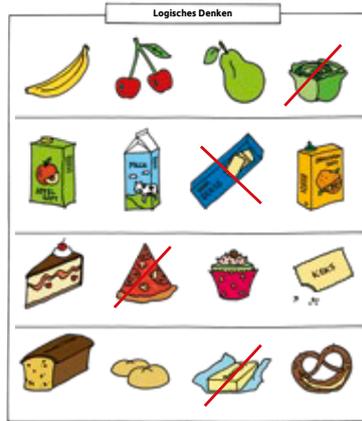
Lösungen



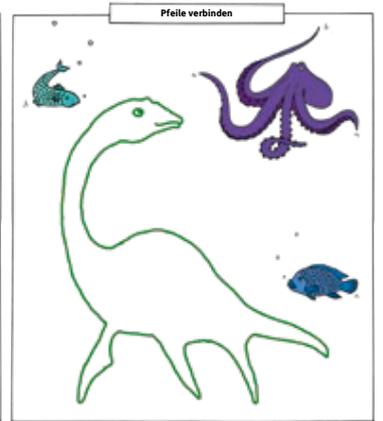
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2



3



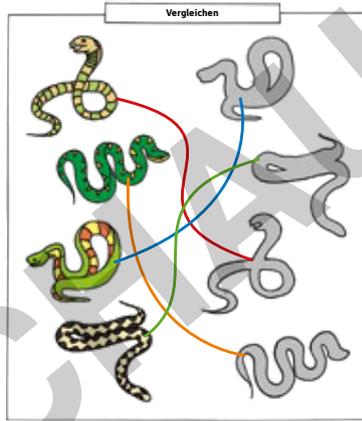
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5



6



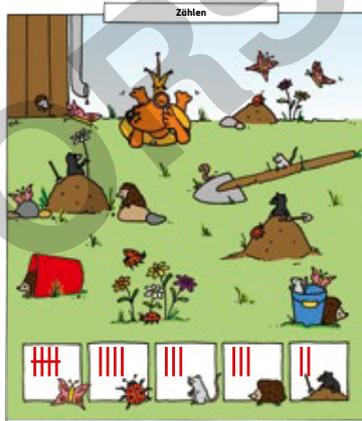
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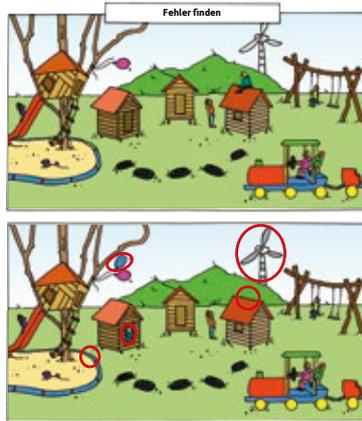
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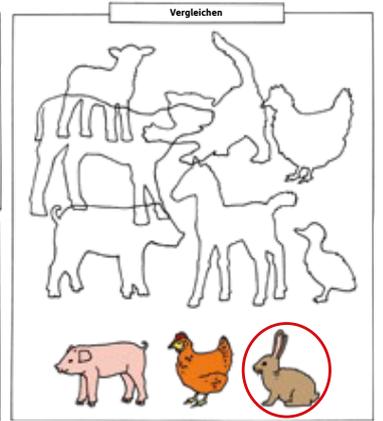
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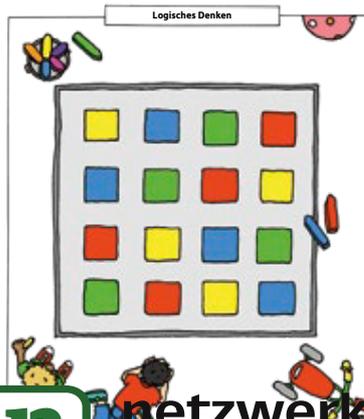
10



11



12



14

